

YOUTH

Youth Rally 2001 “The Call, the Cost, the Challenge”

Games:

Ankle Balloon Pop

1. Tie a balloon onto each player's ankle with a string
2. Mark off an area as a boundary for players
3. Each player tries to pop other player's balloon without getting their balloon popped

Object of Game: the last player to have a balloon is the winner and wins points for his team

Points: 60 points

Items Needed:

100 balloons

String cut into 12 inch lengths

4 cones

Scripture Reference: Romans 9:15 – I will have mercy on whom I have mercy, and I will have compassion on whom I have compassion.

Bucket Brigade

(Two or four teams play together)

1. Teams line up in single file lines front to back
2. At the back of lines place a bucket ½ full of water and a small cup
3. At the front of lines place an empty bucket
4. The last person in line fills up the cup with water and passes it down the line one person at a time (each team member must touch the balloon. No skipping!)
5. The first person in line dumps the water from the cup into the empty bucket until all the water from the back bucket is gone

Object of Game: winner is the team that empties the bucket in the back to fill the bucket at the front

Points: 30 points

Items Needed:

8 buckets

4 cups

water

Scripture Reference: Luke 6:38: Give, and it will be given to you; good measure, pressed down, shaken together, running over, they will pour into your lap. For by your standard of measure it will be measured to you in return.

Clothes Race

(Two to four teams play – in pool or on field)

1. Teams line up in single file lines behind cone or at end of pool
2. One at a time each team member goes to another cone about 50 feet away or at the other end of pool and puts on clothes that are placed there
3. That team member runs back or swims back to original line and takes off clothes and hands them to next player to put on
4. Next player puts on clothes and runs or swims to cone or end of pool back to original line until all teammates have played

Object of Game: winner is the first team to finish

Points: 30

Items Needed:

- 4 T-shirts
- 4 Shorts or pants
- 4 Pair of shoes
- 4 Hats
- 8 cones (if on field)

Scripture Reference: Ephesians 6:13-18: (13)Therefore, take up the full armor of God, that you may be able to resist in the evil day, and having done everything, to stand firm. (14)Stand firm therefore, having girded your loins with truth, and having put on the breastplate of righteousness, and having shod your feet with the preparation of the gospel of peace; (16)in addition to all, taking up the shield of faith with which you will be able to extinguish all the flaming missiles of the evil one. (17)And take the helmet of salvation, and sword of the Spirit, which is the word of God. (18)With all prayer and petition pray at all times in the Spirit, and with this in view, be on the alert with all perseverance and petition for all the saints.

Concentration

(One to two teams play – time filler)

1. American lays out 16 cards 4 across and 4 down
2. The American closes his eyes while someone from audience points to one card
3. Another American helper is in audience and sees which card is picked
4. When first American opens eyes he will announce that he knows which card was chosen
5. The American helper will begin pointing to various cards and asking first American, "Is this it?" until he says, "Yes, this is the one."
6. Clue: The very first card the American helper points to will be the indicator as to which card was chosen by the audience member. He will point to either the top left, top middle, top right and so on depending on which card was chosen.

Object of Game: audience tries to figure out how the American knows which card was chosen

Points: none

Items Needed:

- 16 cards

Scripture Reference: John 15:16 – You did not choose Me, but I chose you, and appointed you, that you should go and bear fruit, and that your fruit should remain, that whatever you ask of the Father in My name, He may give to you.

Game of Trust

(One to two teams play)

1. One player stands blindfolded on a taller object (chair or wood stump)
2. Player falls backwards into the arms of teammates

Object of Game: to trust team and ultimately relate to trusting God.

Points: none

Items Needed:

2 chairs or wood stumps

2 blindfolds

Scripture Reference: Prov. 3:5-6 Trust in the Lord with all your heart and lean not on your own understanding. In all your ways acknowledge Him and He will direct your path

Human Fusion

(Two to four teams play)

1. Everyone stands alone in a large crowd of people not touching any other player
2. Caller calls out any number lower than the amount of people playing (preferably between 2 and 15)
3. When the number is called out each player tries to get in a group with that exact number in it
4. Players that aren't in the right number of group sit out

Object of Game: winners are the last two remaining

Points: none (ice breaker)

Items Needed:

None

Scripture Reference: Matthew 18:20: For where two or three have gathered together in My name, there I am in their midst.

Leap Frog

(All 4 teams play at same time)

1. Teams line up in single file lines
2. The second person in line jumps over the back of the first person in line and stoops over
3. The third person in line jumps over the backs of the second then the first person in line and stoops over
4. This process continues until every person has had a turn to jump

Object of Game: The team that jumps over everyone first is the winner

Points: 30

Items Needed: nothing

Scripture Reference: Matthew 19:30 – But many who are first will be last; and the last, first.

Over/Under

(Two to four teams play)

1. Teams line up in single file lines front to back
2. The first person in each line has a ball and passes it over his head to the person behind him
3. The next person has to pass the ball under his legs to the person behind him until the last person in line has the ball
4. The last person in line runs to the front and passes the ball over his head to the person behind him and so on until every person has played

Object of Game: winner is the first team to finish

Points: 30

Items Needed:

4 balls

Scripture Reference: Ephesians 3:17-19 – so that Christ may dwell in your hearts through faith; and that you, being rooted and grounded in love, may be able to comprehend with all the saints what is the breadth and length and height and depth, and to know the love of Christ which surpasses knowledge, that you may be filled up to all the fullness of God.

Polaroid Pictures

(All teams – No competition)

Take polaroid pictures of each competitor and glue the picture to a pre-cut card stock picture frame. Decorate the frame with stickers and markers.

Items Needed:

Polaroid Camera

Polaroid Film

Pre-cut Picture Frame

Stickers

Markers

Glue Sticks

Scripture Reference: James 1:23-24: (23) For if anyone is a hearer of the work and not a doer, he is like a man who looks at his natural face in a mirror; (24) for once he has looked at himself and gone away, he has immediately forgotten what kind of person he was.

Scavenger Hunt

(All 4 teams play at same time)

1. One American will call out an item to find and all 4 teams will set out to search for it
2. Each time an item is found the person who found it has to take it to their captain and then the captain has to take it to the American caller

Object of Game: the winner is the team finding the most objects

Points: 30 points per object found

Items Needed: Anything

Scripture Reference: Jeremiah 29:13 – And you will seek Me and find Me, when you search for Me with all your heart.

Water Balloon Toss

(Two to four teams play)

1. Teams line up side by side directly across from another teammate with about 15 feet between their partner
2. One teammate has a water balloon and tosses it to his partner
3. After successfully throwing and catching the balloon the partners have to step apart from each other about 5 feet
4. If teammates break their balloon they are out of game and sit down

Object of Game: winners are the partners that successfully throw and catch their water balloon without it breaking with the furthest distance

Points: 30

Items Needed:

50 water balloons

water

Scripture Reference: James 1:6: But let him ask in faith without any doubting, for the one who doubts is like the surf of the sea driven and tossed by the wind.

Basketball Drills

(One to two teams play)

1. Dribbling
2. Passing
3. Figure 8
4. Horse
5. Free throw

Points: none

Items Needed: 4 –8 Basketballs

Chaos

(All 4 teams play at same time)

1. Mark off an area for boundaries for teams (large square)
2. Each team gathers at each of the 4 corners of the boundary markers
3. When whistle blows each team has to cross directly across the middle straight to the other side
4. Ways to cross:
 - Walk
 - Skip
 - Walk backwards
 - Arms linked (whole team)
 - Piggy back (2 people paired)
 - Wheel barrel (2 people paired)
 - Back to back arms linked (2 people paired)

Object of Game: ice breaker

Points: none

Items Needed:

4 cones

Scripture Reference: 1 Corinthians: 14:33 – For God is not a God of confusion but of peace

Clothespin Race

(One to two teams play for time filler)

1. Every player gets 6 clothespins
2. Mark off an area for boundaries for the team
3. Each player has to clip his 6 clothespins to 6 different people
4. When all the clothespins are pinned to another player the game is over

Object of Game: winner is the player with the least amount of clothespins pinned on him

Points: none

Items Needed:

500 clip clothespins

4 cones

Scripture Reference: 1 Tim 6:11: But flee from these things, you man of God; and pursue righteousness, godliness, faith, love, perseverance and gentleness.

Diving for Treasure

(One to two teams play in swimming pool)

1. Players stand on side of pool and when whistle blows they jump in and gather treasure at the bottom

Object of Game: to gather the most treasure

Points: none

Items Needed:

Metal coins with numbers on them to signify a prize on shore

Pencils

Keychains

Bookmarkers

Candy

T-shirts

Hats

Bibles

Frisbees

Scripture Reference: Matthew 6:19-21: (19) Do not lay up for yourselves treasures upon earth, where moth and rust destroy, and where thieves break in and steal. (20) But lay up for yourselves treasures in heaven, where neither moth nor rust destroys, and where thieves do not break in or steal; (21) for where your treasure is, there will your heart be also.

Glob Obstacle

(All 4 teams play)

1. Each team is tied together with a piece of rope
2. Four cones are lined up in front of each group spaced several feet apart
3. The teams walk together and weave in between the cones down and back

Object of Game: winner is the team to finish first

Points: 30

Items Needed:

12 cones

4 ropes

Scripture Reference: Ecclesiastes 4:12: And if one can overpower him who is alone, two can resist him. A cord of three strands is not quickly torn apart.

Obstacle Course

(Two to four teams play)

1. Teams line up single file behind cone
2. First person in line runs the obstacle course and returns back to next person in line
3. Next person in line runs course and returns until every teammate has played

Object of Game: winner is the team that finishes first

Points: 30

Items Needed:

4 balls (to hold between knees)

4 chairs

4 long pieces of wood (beam walking)

4 jump ropes

Scripture Reference: Romans 5:3: And not only this, but we also exult in our tribulations, knowing that tribulation brings about perseverance.

Potato Sack Race

(Two to four teams play)

1. Teams line up in single file line behind a cone
2. While in a potato sack first person in line hops to another cone about 50 feet away and returns back to the original line and passes the potato sack to next person in line
3. Each person gets a turn

Object of Game: the team who finishes first is the winner

Points: 30

Items Needed:

4 potato sacks

8 cones

Hebrews 12:1-2: Therefore, since we have so great a cloud of witnesses surrounding us, let us also lay aside every encumbrance, and the sin which so easily entangles us, and let us run with

endurance the race that is set before us, (2) fixing our eyes on Jesus, the author and perfecter of faith, who for the joy set before Him endured the cross, despising the shame, and has sat down at the right hand of the throne of God.

Survivor Memory

(All 4 teams play at same time)

1. Hide pairs of 10 items individually under a pot
2. Have 4 members of each team represent their team by volunteering to play the game. Everyone else gets to cheer them on but cannot shout out answers or give hints.
3. Each person tries to guess which pot has a match to the item they first uncover.

Object of Game: the team to guess the most matches wins (like Concentration)

Points: 30 points per match

Items Needed:

20 pots

2 Bibles – Psalm 119:11

2 black squares (representing sin) – Romans 3:23

2 flashlights (You are the light of the world!) – Matthew 5:14-16

2 glasses of water (Jesus says you will never thirst again) – John 4:13

2 butterflies (You will become a new creature) – 2 Corinthians 5:17

2 crosses – 1 Peter 3:18

2 maps – John 14:6

2 vines/branches – John 15:5

2 bridges – John 5:24

2 lips – Romans 10:9-10

YOUTH RALLY 2003

**“May the favor of the Lord our God rest upon us, establish
the work of your hands for us”**

Psalm 91:17

Game 1: KNOTS/ TWIZZLERS

“Let us throw off everything that hinders us and the sin that so easily entangles, and let us run with perseverance the race marked out for us.”

Hebrews 12:1

(Devo: SIN that entangles us)

Game: Have the two separate teams get into two different circles. Have them stand fairly close. Have each of them put their two hands in the middle and grab another teammates hand as to create a big tangled knot. Each team then attempts to unwind without letting go of the hand they grabbed. They should work together as a team. Encourage them use teamwork and use integrity to not cheat and let go. Each team's goal is to end up unwound in a connecting circle. First team done wins!

Extra Ideas: Hand out twizzlers

Game 2: Body Parts Game

“The body is a unit, though it is made of many parts; and though all parts are many, they form one body.” 1 Corinthians 12:12
(Devo: Body of Christ)

Game: Have the teams separate and compete within themselves, then have the winner of team A and the winner of team B competes against each other. Have each youth find a partner within their group and assign one #1 and the other #2, The #1 players form a circle on the outside walking in a clockwise direction, while the #2 player’s form a circle on the inside walking counter-clockwise. When the leader calls out two body parts, then the partners, #1 and #2 must find each other and connect two body parts, i.e. “elbow to knee”. The last two in the group to connect, are eliminated. Once there is a winner pair from team A and a winner pair from team B, then they compete against each other in the middle for the best 3 out of 5.

Extra Ideas: sticky hand things or other body part toy.

Game 3: Tug of War

“Two are better than one, because they have a good return for their work; If one falls down his friend can help him up. But pity a man who falls alone”
Ecclesiastes 4:9-10
(Devo: teamwork against Devil)

Game: The two teams are divided and grab onto big rope with bandana tied in the middle. Each team stands on each end pulling for the bandana to be on their side. First team to pull bandana across line wins!!!

Extra: Bracelet

Game 4: Team Relays #1
Noodle, Locomotion and Toilet paper weave

“Let the Peace of Christ rule in your hearts, since as members of one body you were called to peace. And be thankful. Let the word of Christ dwell in you richly as you teach and encourage one another.” Colossians 3:15

(Devo: Encouragement)

Game: Have the two teams compete in a series of three separate relays.

- Noodle pair= Have the team form a single file line and have the first two teammates step out on each team and face each other. Have them place the noodle in between them, placed on their stomachs, and walk to a set point about 30 feet away. Have each team continue until they have all gone through. If they go too fast they will lose control and drop the noodle and start that pair over.
- Locomotion= Have each group stand in a single file line. The last person in the line crawls through all the legs of the teammates before him. Once they are through the next person goes, like a conveyor belt. The first team to advance to the goal point wins.
- Toilet Paper Weave= Each group in a single file line passes the toilet paper roll through the line as it unrolls, rotating over your head, then in between the legs. The first group to send the TP through the entire line and back to the front without breaking the toilet paper wins.

Extra Idea: Each team makes paper chain with team colors, each person writes their name on a “link”

Game 5: Ultimate Team Relay

“I press on toward the goal to win the prize for which God has called me heavenward in Christ Jesus.” Phil 3:14

(Devo: Goals, dreams)

Game: Divide the two teams into two single file lines for a large relay game. The first task of the person going is to put on weird clothes; next they run to a bat and put the bat on the ground while other end of bat is on their forehead. They spin around 5 times and then hop back with a balloon between their legs. (Other obstacles may be added)

Extra Idea: award ribbon with verse on it.

Game 6: Minefield

“ I am the Lord who guides you, who teaches you what is best for you, who directs you in the way you should go.” Isaiah 48:17
(Devo: God’s direction, Prayer)

Game: Have the teams separated in a square area. Place objects that will act as “mines” in the minefield. Vary the objects in position and size so as to make the game more or less challenging. Have the teams pick one person, and spin them around until they are disoriented and line them up at one end of the minefield. The teams are allowed to surround perimeter of the minefield but not go inside. Each team must guide the person across the field by shouting commands of where to step. They may not touch their person or step within the minefield. The team that gets their person across the quickest wins. Stress the application of “Hearing God’s Voice” above all your peers etc.

Extra Idea: compass or map

Game 7: Capture the Flag

“ In all these things we are more than conquerors through him who loved us.” Romans 8:37
(Devo: Victory in Jesus/ Romans 8)

Game: The teams are given a designated area that is their ½ of the field, while the other team is given their ½. Place a cone with the Flag sticking out at the top in the middle of their side. The teams may have one person guarding the cone within the designated circle. The two teams all line up at the middle boundary line, and at the sound of the whistle, they run to “capture” the other team’s flag from the cone. Once they have captured it, they must carry it across the middle boundary line without being tagged on the way back. If you get tagged within the other team’s boundaries, you have to go to jail (the back of the opposing team’s field) and wait for someone to run and save you to walk you out. The teammate coming to get you cannot be tagged running into the jail or else they will be put in jail too, however, once they make it safely to jail, you both can walk out to your side and rejoin the game. As you are walking out, you cannot grab the flag. First team to capture the flag wins!!

Extra Idea: Christian Flag.

Game 8: POOL Volleyball

“Choose today whom you will serve... but as for me and my house, we will serve the Lord.”
Joshua 24:15
(Devo: who do you serve, Mathew 6:24)

Game: Play a game of volleyball in the POOL! Hopefully some sort of net available.

Extra Idea: volleyball novelty

* Pool Relays could also be done at this station.

GAME 9: Water Balloon games

Jesus answered, "Everyone who drinks of this water will be thirsty again, but whoever drinks of the water I give him will never thirst. Indeed the water I give him will become in him a spring of water welling up to eternal life." John 4:13

Games: Water Balloon Toss with sheets: Divide each team into half and give each half a sheet. Each team will use the two sheets as a sling to catch and throw the water balloon back in forth. Each team will continue, taking steps back each time. The team that can pass the balloon the farthest distance between the two groups without the balloon breaking wins!

Balloon Toss with hands: Each team divides in half and stands facing each other in two lines, tossing the balloon back and forth. The players rotate through their individual lines. As the team drops the balloon, they are eliminated. The team that can pass the balloon the farthest, wins.

Extra Games:

“Stand Off”

Verse: “Resist the Devil, stand Firm in the Faith, because you know that your brothers throughout the world are undergoing the same kind of suffering” 1 Peter 5:14

Game: Have entire group get into pairs. Then have them stand face to face with their hands out in front of them and feet shoulder width apart. They push on each other’s hands trying to knock the other person over. They can move their hands to cause the other person to lose their balance. Begin with entire group and eliminate down to one winner.

“Mosquito Tag”

Verse: “Wherever two or three are gathered in my name, there I will be also.”

Game: Pick one or two people to be “it” They have to put the noodle on their forehead and tag people with the “Stinger” (noodle). Once a person is tagged then they have to stand still and “itch”. In order to be untagged, then three people have to surround the “itching person” holding hands and say “God loves you” 3 times. The mosquito cannot tag the group while connected. They need to work together. Make a connection of when trying to survive by themselves - they fail. But when they work together as a team (selfless) they can win against “Satan” (mosquito). (Prayer and Unity)

“Letter Game”

Verse: “Do not let anyone look down upon you because you are young, but set an example for the believers in speech, in life, in love, and in purity. Until I come, devote yourself to public reading of scripture, to preaching and to teaching.” 1 Timothy 4:12-13

Game: A leader calls out a letter and each group has to form the letter with their bodies, lying down on the ground. The first group to form the letter wins.

“ Dodge Ball”

Verse: “Take up a shield of faith, with which you can extinguish all the flaming arrows of the evil one.” Ephesians 6:16 (Eph 6:10-18)

Game: Each team divides and has the same number of balls. They each have a set area. When signaled they begin to throw the balls at the opposing team. When hit by a ball, you are out and sit on the boundaries. Last team with the last player still in, wins!

* Games such as soccer, softball and basketball can always be used as well!

YOUTH RALLY 2004

**“ May the God of peace...equip you with everything good for doing his will, and may he work in us what is pleasing to him, through Jesus Christ, to whom be the glory for ever”
Hebrews 13:20-1**

*Below you will find game descriptions and devotional themes for 10 games. Hopefully this will help us be prepared, but we are always flexible for whatever happens!

Game 1: Tug of war

Devotional: “Two are better than one, because they have a good return for their work; If one falls down his friend can help him up. But pity a man who falls alone” Ecclesiastes 4:9-10 (teamwork against Devil)

Game: The two teams are divided and grab onto big rope with bandana tied in the middle. Each team stands on each end pulling for the bandana to be on their side. First team to pull bandana across line wins!!! * possibly play 007 as well.

Game 2: Team Relays

Devotional: “Let the Peace of Christ rule in your hearts, since as members of one body you were called to peace. And be thankful. Let the word of Christ dwell in you richly as you teach and encourage one another.” Colossians 3:15 (Encouragement)

Game: Have the two teams compete in a series relays.

- Noodle pair= Have the team form a single file line and have the first two teammates step out on each team and face each other. Have them place the noodle in between them, placed on their stomachs, and walk to a set point about 30 feet away. Have each team continue until they have all gone through. If they go too fast they will lose control and drop the noodle and start that pair over.
- Locomotion= Have each group stand in a single file line. The last person in the line crawls through all the legs of the teammates before him. Once they are through the next person goes, like a conveyor belt. The first team to advance to the goal point wins.
- Burlap sack races/wheel barrel races

Game 3: Soccer

Devotional: “I press on toward the goal to win the prize for which God has called me heavenward in Christ Jesus.” Phil 3:14 (Goals, dreams)

Game 4: Kickball

Devotional: "I am the Lord who guides you, who teaches you what is best for you, who directs you in the way you should go." Isaiah 48:17
(God's direction, Prayer)

Game 5: "Capture the Flag"

Devotional: "In all these things we are more than conquerors through him who loved us." Romans 8:37 (Victory in Jesus/ Romans 8)

Game: The teams are given a designated area that is their ½ of the field, while the other team is given their ½. Place a cone with the Flag sticking out at the top in the middle of their side. The teams may have one person guarding the cone within the designated circle. The two teams all line up at the middle boundary line, and at the sound of the whistle, they run to "capture" the other team's flag from the cone. Once they have captured it, they must carry it across the middle boundary line without being tagged on the way back. If you get tagged within the other team's boundaries, you have to go to jail (the back of the opposing team's field) and wait for someone to run and save you to walk you out. The teammate coming to get you cannot be tagged running into the jail or else they will be put in jail too, however, once they make it safely to jail, you both can walk out to your side and rejoin the game. As you are walking out, you cannot grab the flag. First team to capture the flag wins!!

Game 6: POOL Volleyball

Devotional: "Choose today whom you will serve... but as for me and my house, we will serve the Lord." Joshua 24:15 (who do you serve, Mathew 6:24)

Game: Play a game of volleyball in the POOL!

GAME 7: Water Balloon games

Devotional: Jesus answered, "Everyone who drinks of this water will be thirsty again, but whoever drinks of the water I give him will never thirst. Indeed the water I give him will become in him a spring of water welling up to eternal life." John 4:13

Games: Water Balloon Toss with sheets: Divide each team into half and give each half a sheet. Each team will use the two sheets as a sling to catch and throw the water balloon back in forth. Each team will continue, taking steps back each time. The team that can pass the balloon the farthest distance between the two groups without the balloon breaking wins!

Balloon Toss with hands: Each team divides in half and stands facing each other in two lines, tossing the balloon back and forth. The players rotate through their individual lines. As the team drops the balloon, they are eliminated. The team that can pass the balloon the farthest, wins.

Game 8: "Dodge Ball"

Devotional: "Take up a shield of faith, with which you can extinguish all the flaming arrows of the evil one." Ephesians 6:16 (Eph 6:10-18)

Game: Each team divides and has the same number of balls. They each have a set area. When signaled they begin to throw the balls at the opposing team. When hit by a ball, you are out and sit on the boundaries. Last team with the last player still in, wins!

Game 9: Ultimate Frisbie

Devotional: "Consider it pure joy, my brothers whenever you face trials of many kinds, because you know that the testing of your faith develops perseverance". James 1:2-3 (Growth in temptation and challenge)

Game 10: "Minefield"

Devotional: "I am the Lord who guides you, who teaches you what is best for you, who directs you in the way you should go." Isaiah 48:17
(God's direction, Prayer)

Game: Have the teams separated in a square area. Place objects that will act as "mines" in the minefield. Vary the objects in position and size so as to make the game more or less challenging. Have the teams pick one person, and spin them around until they are disoriented and line them up at one end of the minefield. The

teams are allowed to surround perimeter of the minefield but not go inside. Each team must guide the person across the field by shouting commands of where to step. They may not touch their person or step within the minefield. The team that gets their person across the quickest wins. Stress the application of "Hearing God's Voice" above all your peers etc.

Direction for Amazon Teens

- Ask girls if they have any questions for us. (This took 30 minutes or so. They're very curious about us)
- Tell them why we came from so far away to see them. Help them to understand that no one paid us to come here. We're here because even before we saw their faces, we loved them and prayed for them because of our relationship with Christ.
- Share what we were like at their age & what Christ has done in our lives since then.
- Present the gospel (you can use the Roman Road/or the Evangecube)
- Ask if they would like to accept Christ as their Savior.
- Pray with them to accept Christ.
- Teach them about the new hope they now have in Christ & how to pray using Romans 8:24-26.
- Remind them that the reason they have such a good relationship with their best friends is that they love spending time with each other & talking & listening to each other. Our relationship with Christ should be even more like that. We'll never get to know and love Him the way we should unless we spend time talking & listening to Him.
- Show them in scripture why they should wait until marriage for sex.
- Explain what we mean by "sex". (be specific)
- Read I Corinthians 3:16-17 & I Corinthians 6:13-20 (Body is God's temple)
- Read with them Ephesians 2 which explains how now they are a new Creature in Christ.
- Go through Galations 5:16-26.
- Ask if any of Galations 5:16-26 sound like their community?
- John 1:1 explaining who Christ is.
- Teach them forgiveness and how to live with each other from Ephesians 4:31-32.